

Den Roster

VIEW →

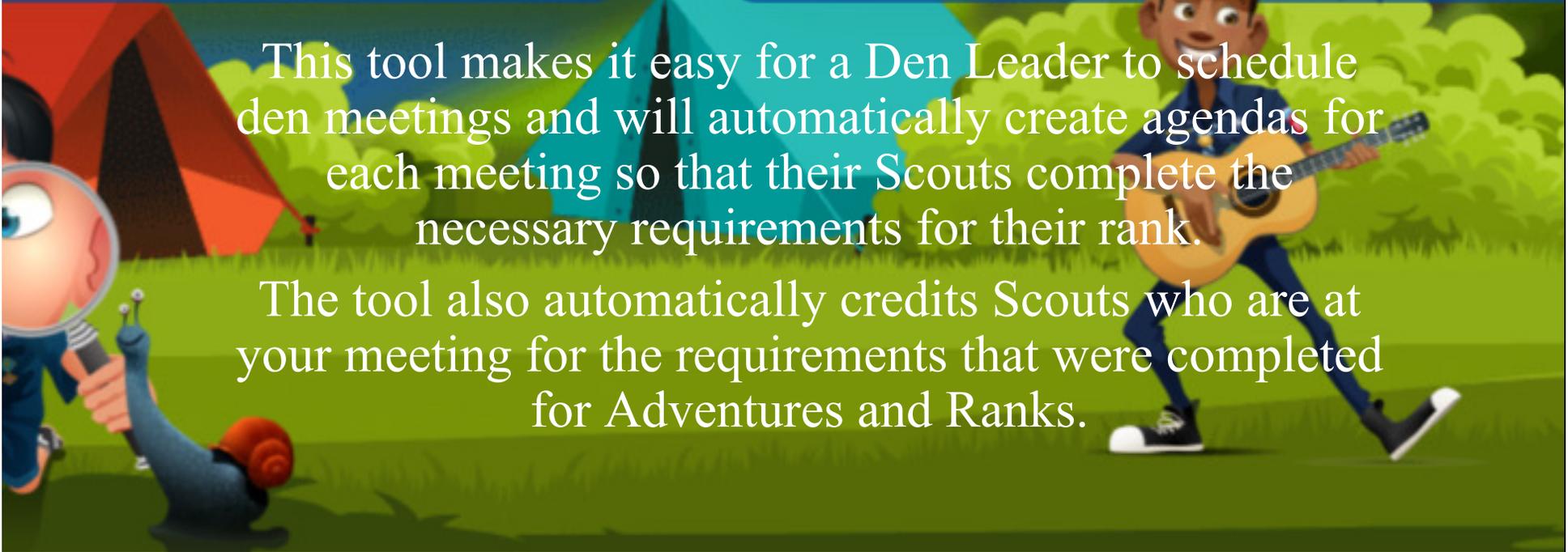
Resources

VIEW →

Den Leader Experience

This tool makes it easy for a Den Leader to schedule den meetings and will automatically create agendas for each meeting so that their Scouts complete the necessary requirements for their rank.

The tool also automatically credits Scouts who are at your meeting for the requirements that were completed for Adventures and Ranks.

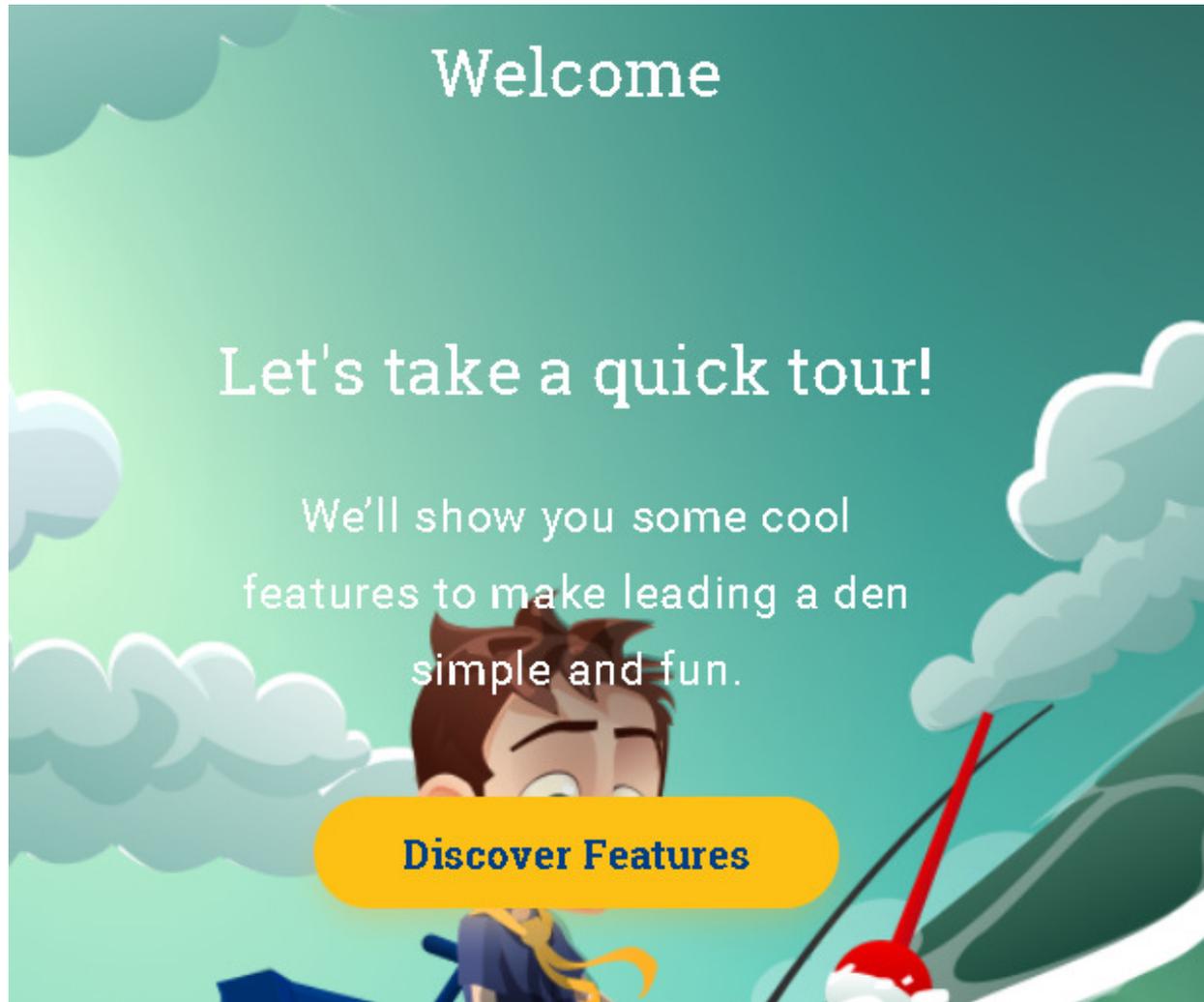


Welcome

Let's take a quick tour!

We'll show you some cool features to make leading a den simple and fun.

[Discover Features](#)



Welcome

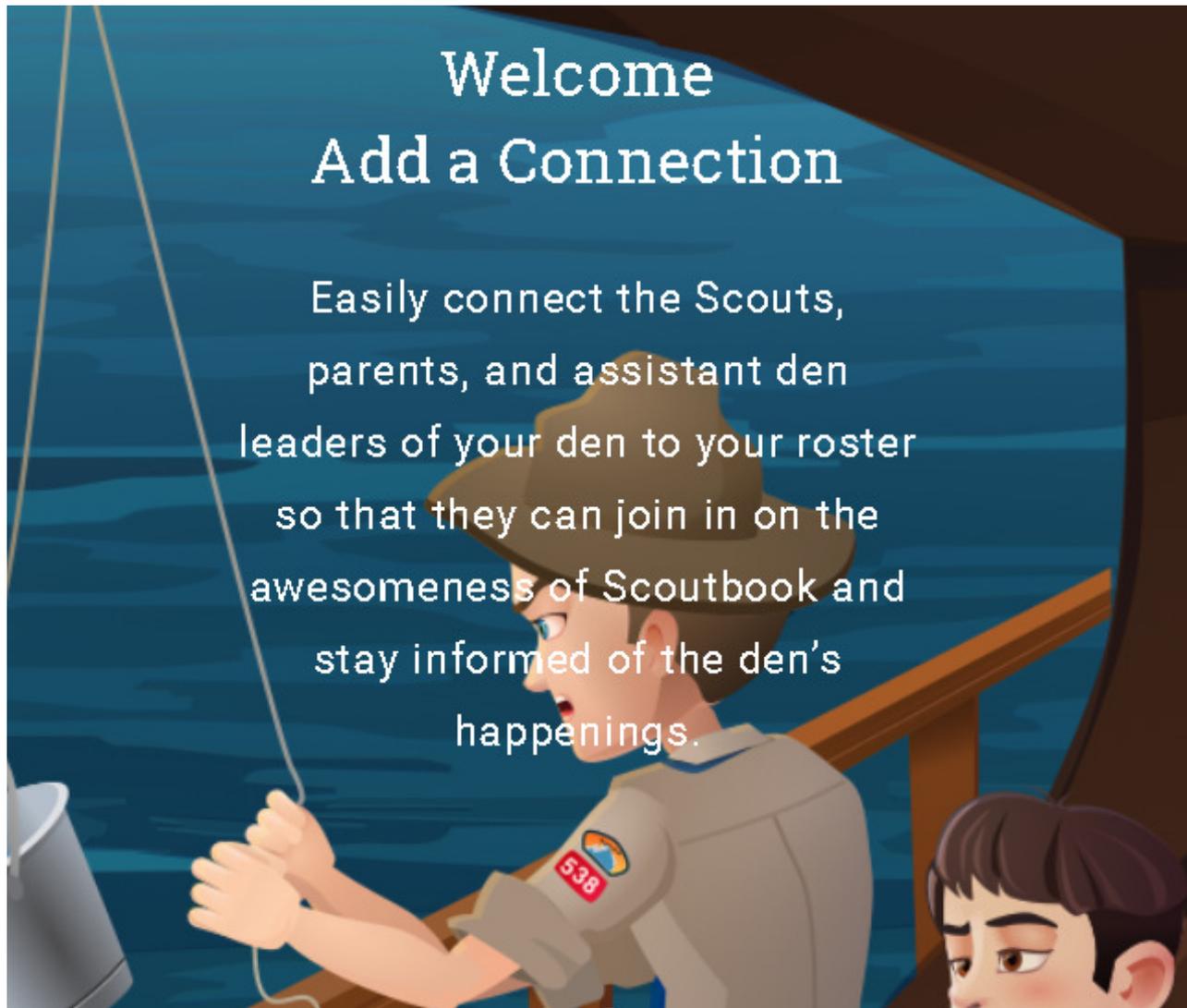
Den Meetings

We've made being a den leader easier than ever. Everything you'll need to prepare and run great den meetings all year is right here.



Welcome Add a Connection

Easily connect the Scouts,
parents, and assistant den
leaders of your den to your roster
so that they can join in on the
awesomeness of Scoutbook and
stay informed of the den's
happenings.



Welcome

Roster

All of your Scouts in one place.
Monitor advancement progress
in a glance or use like a contact
list to connect directly with a
Scout's parent or guardian.



Feature Overview



1. Den selection dropdown.
2. Notifications Center.
3. User Menu dropdown.

Feature Overview

4 Handbook

VIEW →

5

NEXT MEETING

Building a Better World I



4. Primary Menu content Card.
5. Upcoming Meeting Reminder Card.



Dashboard

Quick & easy access to
what's important.



Swipe left and right to move
through the menu.



Dashboard

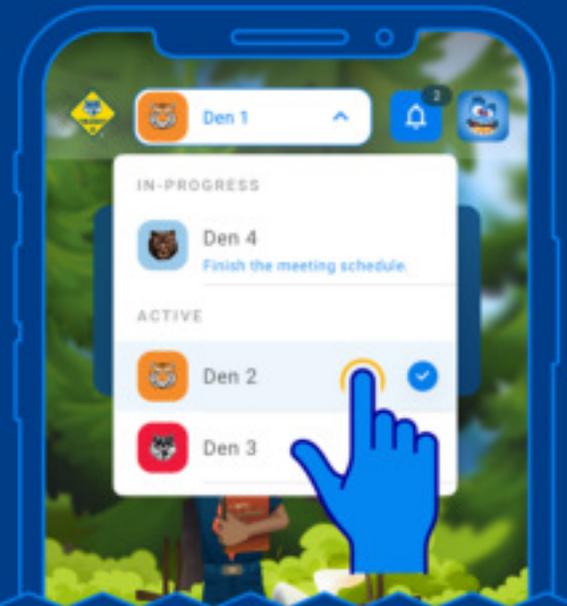
Quick & easy access to
what's important.



Swipe left and right to move
through the menu.



Multiple Dens? No Problem!

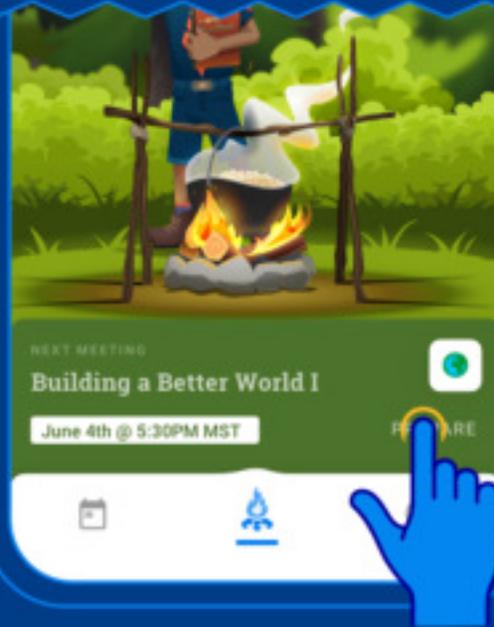


Select the den you want to view
from the dropdown at the top of
the screen.



Dashboard

Stay on track with your
scheduled meetings.



Tap prepare to jump directly into
the preparation portion of your
next den meeting.



SCOUTBOOK

The Whole Scouting Experience Rolled Into One Great Web App

LOGIN AS DEN LEADER (BETA)

LOGIN



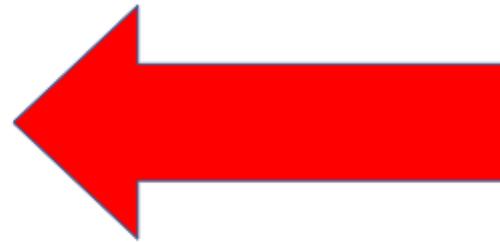
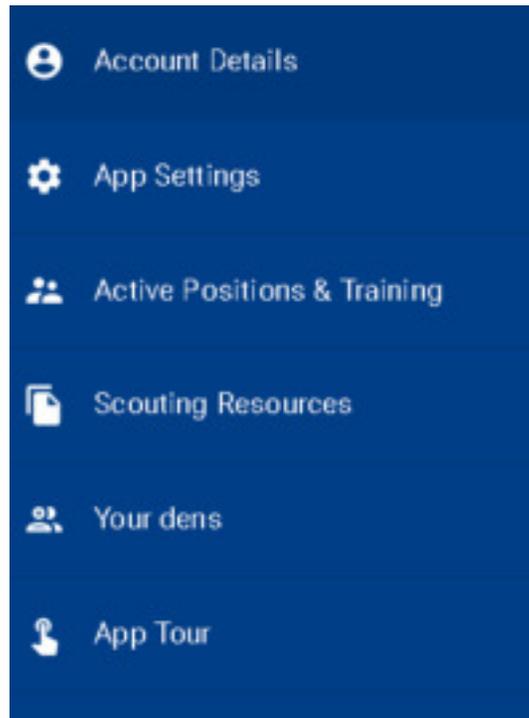
Den Leaders access the Den Leader Experience by going to Scoutbook.com and clicking on the Login as Den Leader box. Log in with you're my.scouting.org / Scoutbook credentials

Currently only Den Leaders have access to the tool.

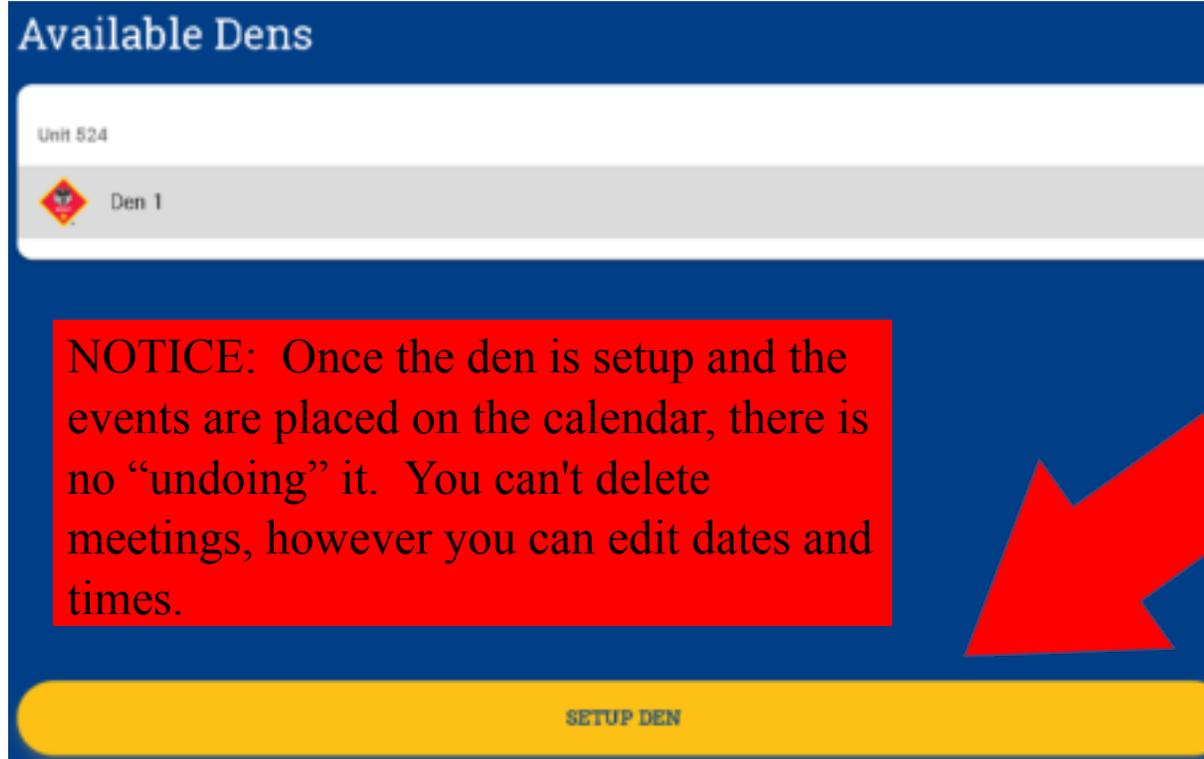
To Get Started Click on Your Account Icon



Then Click on Your Dens



Then Click on Your Den and Select Setup Now and meetings for your Den will be created in the Scoutbook Calendar



Available Dens

Unit 524

Den 1

NOTICE: Once the den is setup and the events are placed on the calendar, there is no “undoing” it. You can't delete meetings, however you can edit dates and times.

SETUP DEN

Setting up your Den

Looking ahead...

When does your den plan to meet up?

Start time 08:21 AM

End time 08:21 AM

weekly

bi-weekly

NEXT

You will be prompted on when to start the meetings, and what date, time and location of the meetings and the frequency of the meetings.

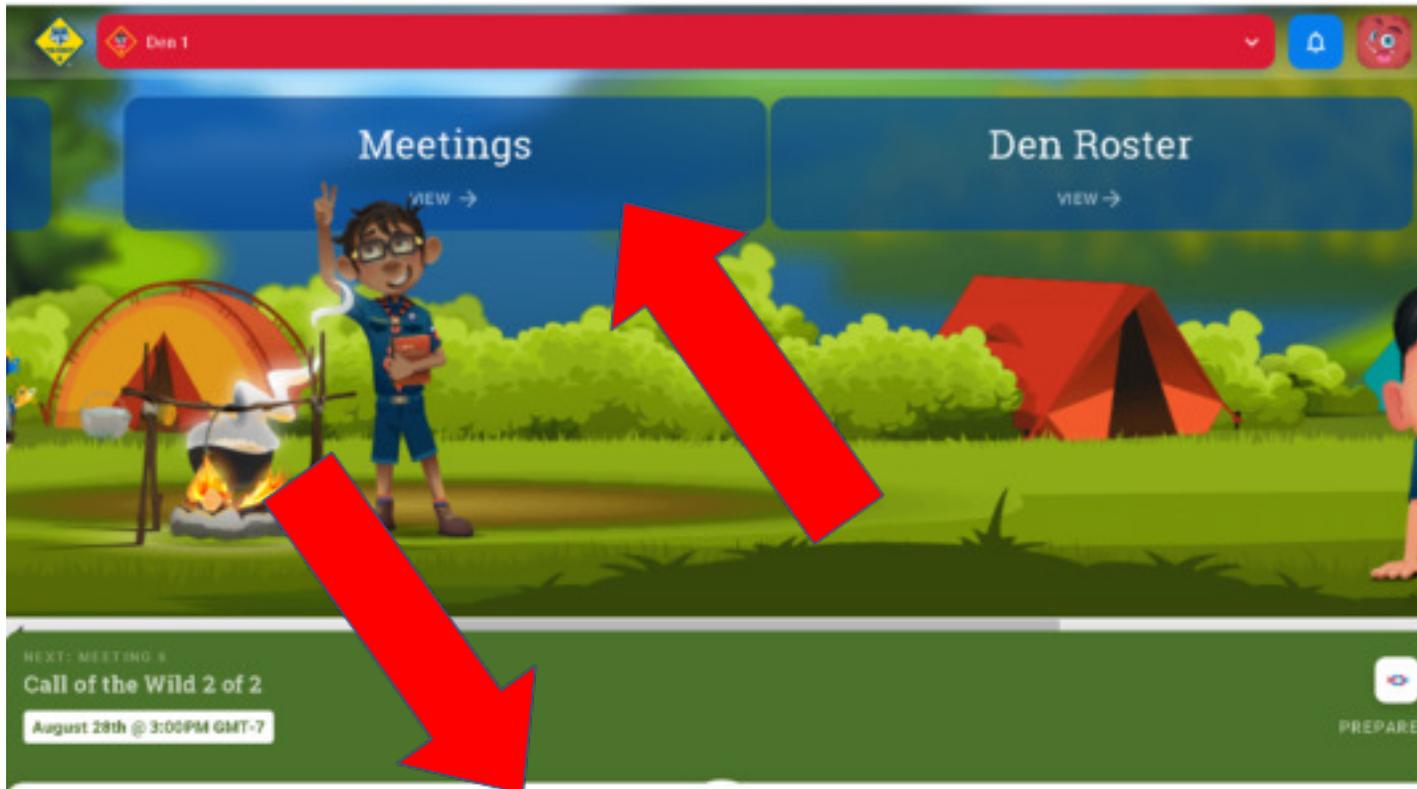
Your meetings will then automatically be created and put on the Scoutbook calendar.

The screenshot shows a mobile application interface with a dark blue background. At the top, there is a title bar with a back arrow on the left, the text "Setting up your Den" in the center, and a close "X" icon on the right. Below the title bar, the text "Looking ahead..." is centered. The main heading is "When does your den plan to meet up?". There are two input fields for "Start time" and "End time", both set to "08:21 AM" with a clock icon to the right. Below these is a dropdown menu with "weekly" selected and "bi-weekly" as an option. At the bottom, there is a large yellow button labeled "NEXT".

TIP:

If a Den meets every week, they can space their Den meetings by two weeks when they setup so that they can get a little breathing room to cover content carryover situations from one meeting to another.

Click on Your Meetings on the Main Page to See them

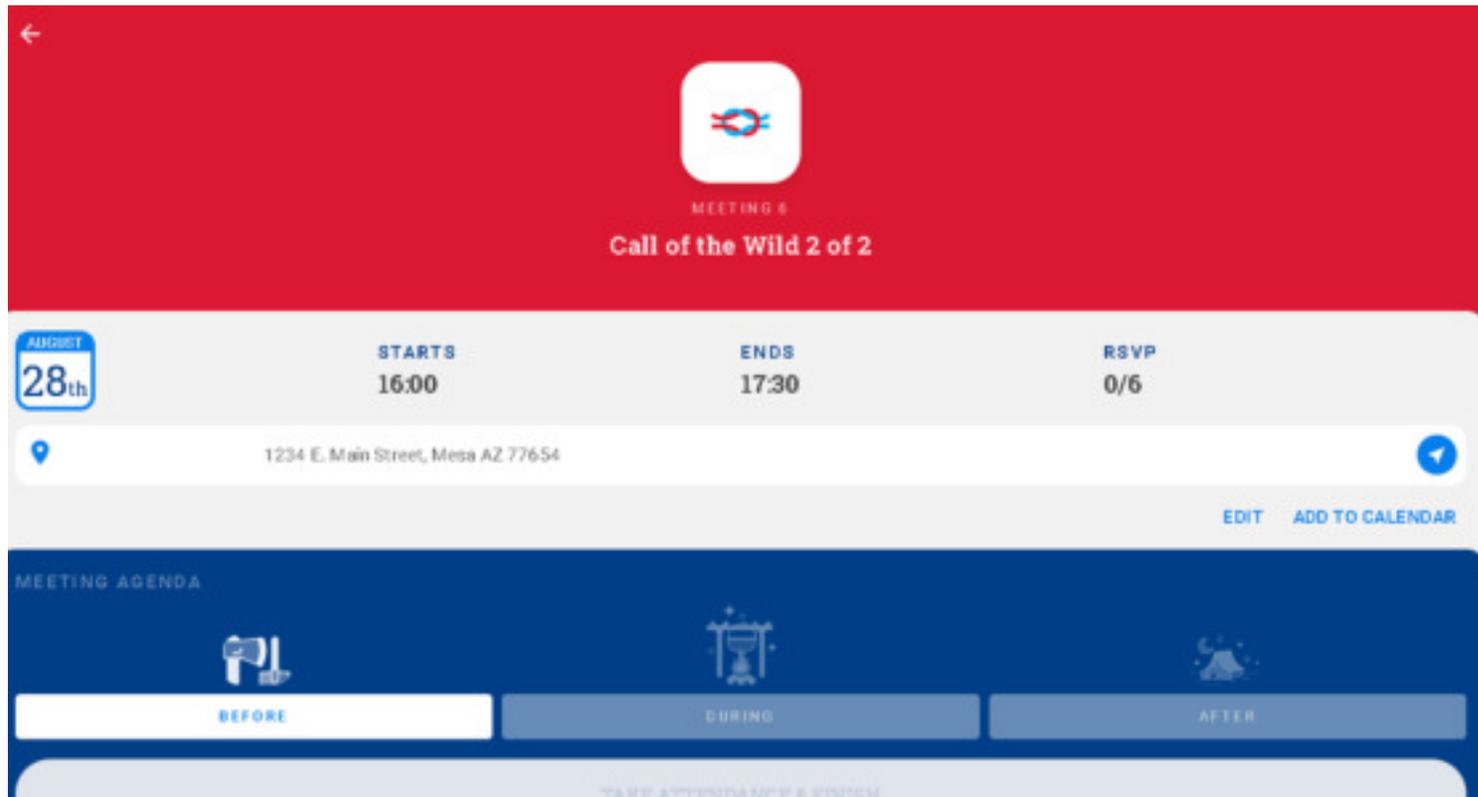


Click on the Meeting to See the Agenda of the Meeting and Resources to use.

The screenshot shows a digital calendar titled "Your Meetings" with a background illustration of a forest scene featuring a treehouse, a doghouse, and mountains. A search bar is located below the title. The calendar displays eight meetings in a two-column grid:

Day	Date	Time	Meeting Name	Requirement
WED	8/28	4:00 PM - 5:30 PM	Call of the Wild 2 of 2	Required
TUE	9/3	4:00 PM - 5:30 PM	Council Fire 1 of 2	Required
TUE	9/10	4:00 PM - 5:30 PM	Council Fire 2 of 2	Required
FR	9/13	10:00 PM - 10:00 PM	Lions Pack Meeting	
TUE	9/17	4:00 PM - 5:30 PM	Duty to God Footsteps	Required
TUE	9/24	4:00 PM - 5:30 PM	Running with the Pack 1 of 2	Required
TUE	10/1	4:00 PM - 5:30 PM	Running with the Pack 2 of 2	Required
TUE	10/8	4:00 PM - 5:30 PM	Howling at the Moon 1 of 3	Required

There are Before, During, and After Checklists



The Checklists Contain Resources As Well

Meeting 6: Call of the Wild 2 of 2
Before Meeting

Notes to the Den Leader

Value Summary

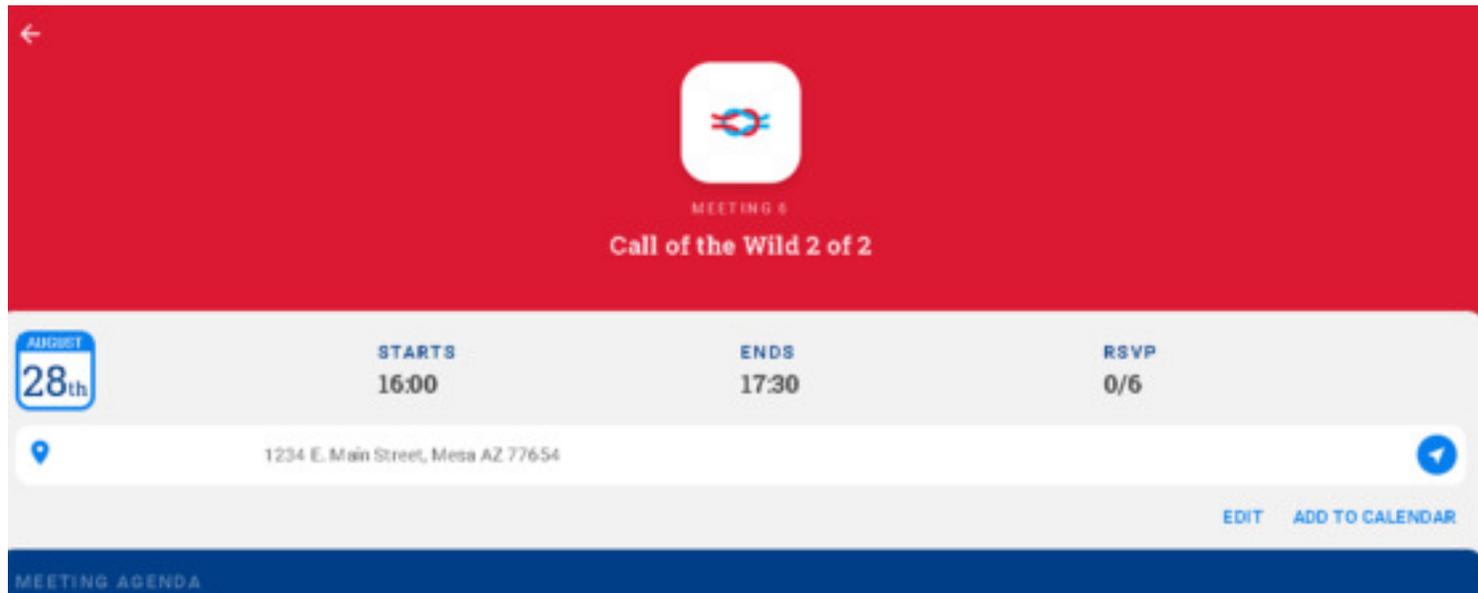
Requirements

Make-Up Work

PREPARATION AND MATERIALS

- Packing list for camping
- Food
- Copy of the Guide to Safe Scouting

You can also Edit the date and time of the meeting



NOTE: If you see a meeting with an agenda that you have already covered with the Scouts, the meeting can be back-dated. If the activity is complete, you can take attendance for that meeting and mark the Scouts as attended.

During the Meeting

Meeting Agendas will also contain meeting notes automatically.

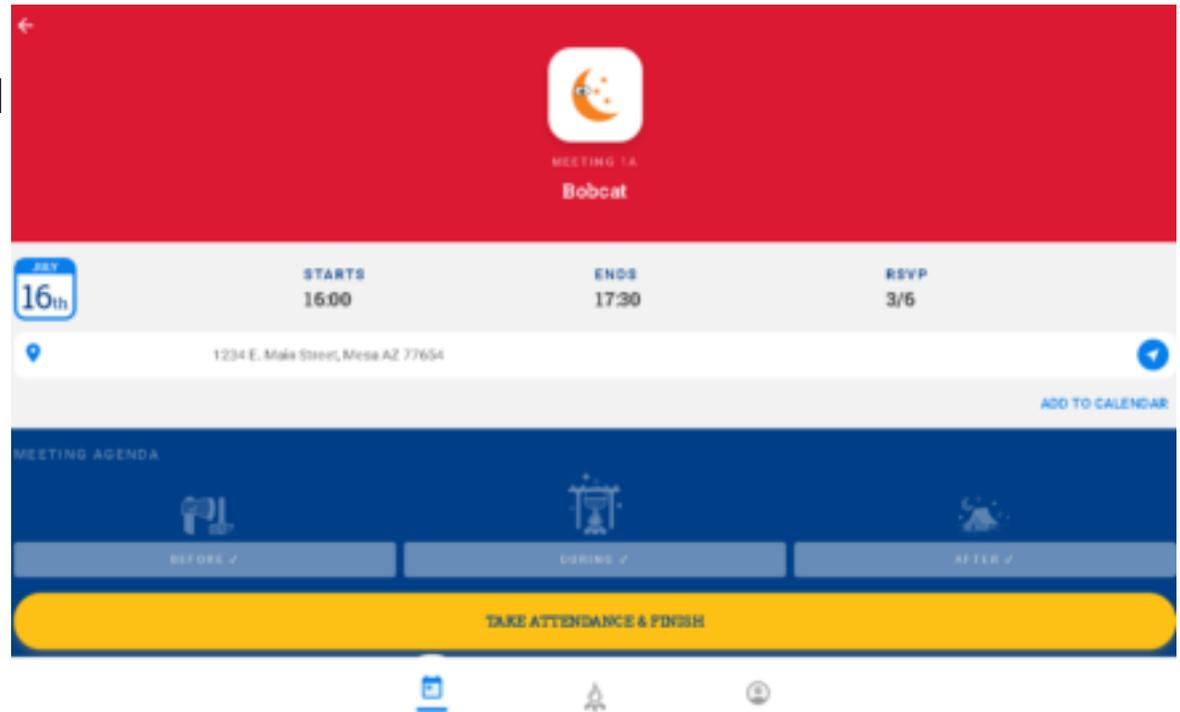
The screenshot shows a mobile application interface for a meeting agenda. At the top, a blue header bar contains a close button (X) on the left and the text "Meeting 5: Call of the Wild 1 of 2" and "During Meeting" on the right. Below the header, a vertical timeline on the left side shows numbered steps 1 through 6. The main content area is divided into two sections: "GATHERING" and "OPENING CEREMONY".

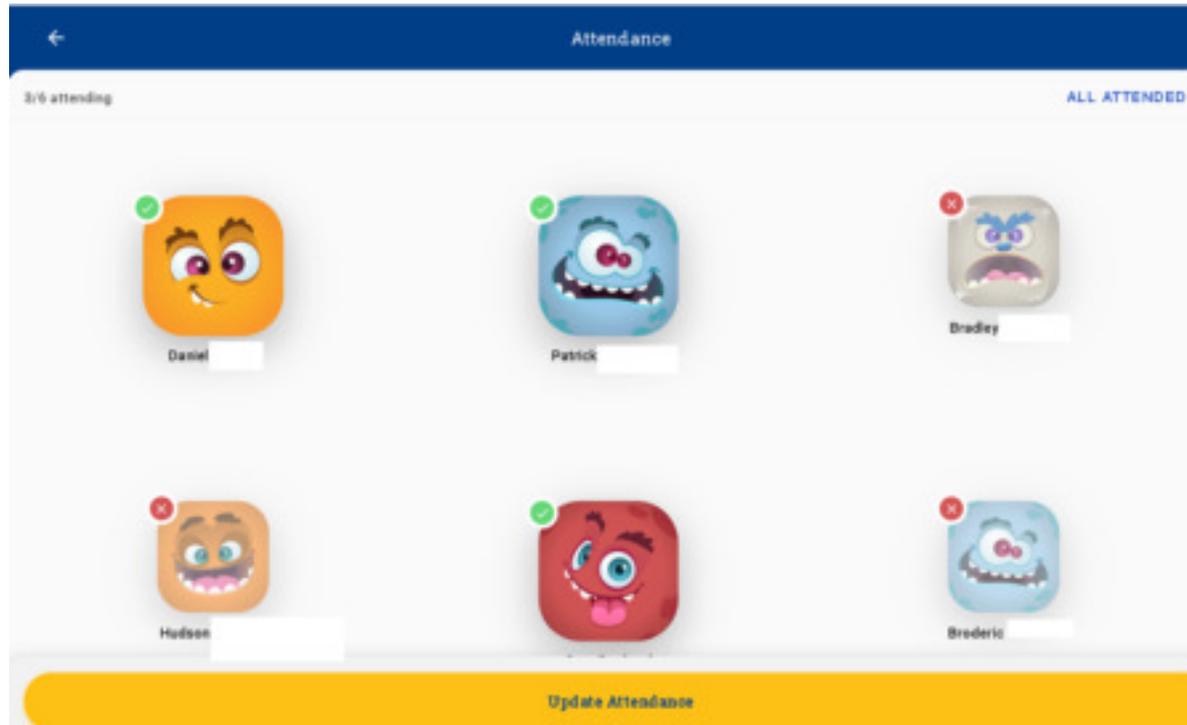
- GATHERING**
 - Step 1: Play the Disc Targets Game. Below this is a text box with instructions: "Lay out a field of 'targets,' making sure to include a mix of shapes and sizes at various distances from the throwing line. Have Scouts try to hit the items by throwing the discs. As their skills increase, you can add a few challenges by removing the larger targets, moving some of them farther away, or providing ring-shaped objects, like hula-hoops or tires, for them to throw through." A small upward arrow is on the right.
 - Step 2: Demonstrate proper hand cleaning. A small downward arrow is on the right.
- OPENING CEREMONY**
 - Step 3: Light the conduct candle. A small downward arrow is on the right.
 - Step 4: Conduct an opening flag ceremony. A small downward arrow is on the right.
 - Step 5: Recite the Outdoor Code. A small downward arrow is on the right.
 - Step 6: Review the Leave No Trace Principles for Kids. A small downward arrow is on the right.

At the bottom of the screen, a yellow button contains the text "MARK ALL AS DONE".

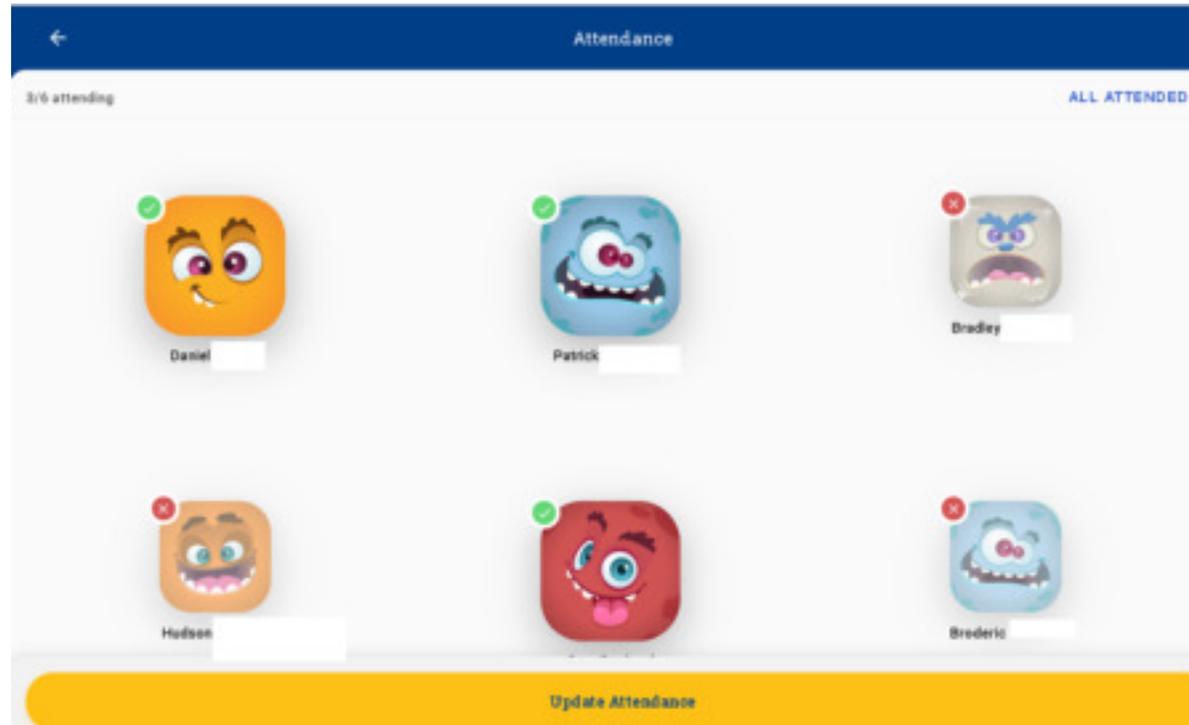
After the meeting has completed and you have checked off the Before and During tasks, you will be given a button to press to take attendance of who attended the meeting.

Those who attended the meeting will automatically have their advancements credited in Scoutbook so your Pack Scoutbook Administrator can process the advancements.

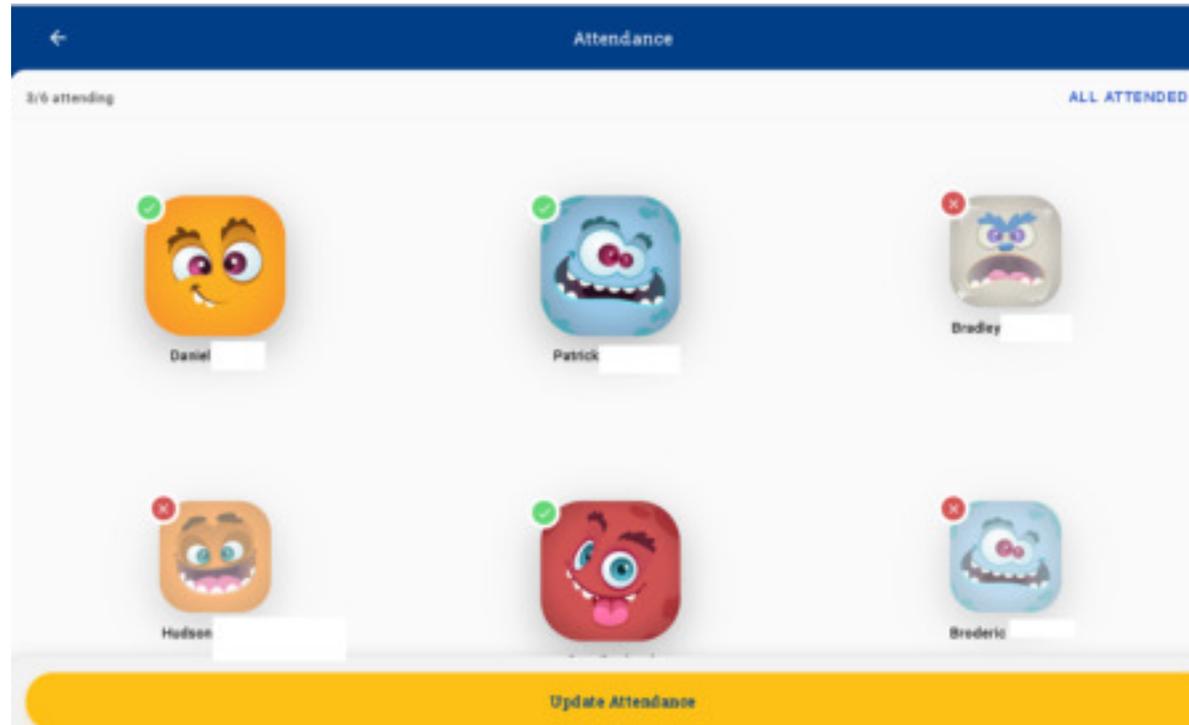




Click on the Scouts who attended the meeting. They will automatically be credited for any advancement requirements covered during the meeting.



NOTE: When taking attendance, if you do not mark a Scout as attending, you will trigger an email to his/her parent that provides catch-up work and also alerts the parent that their Scout missed the meeting. If a Scout misses more than half a meeting not marking the Scout as attending would be appropriate.



NOTE: If a Den cannot complete the content of a meeting in one sitting, they can take attendance for that meeting after the second meeting for the same content is done. With the drag - drop functionality they will have access to shortly, this will be easy to do.

Most meetings created are adventure oriented – the system recommends activities to cover in the meeting to address the requirements.

If the Den wants to use an alternative activity for the requirements covered at the meeting, they can always do that, just take attendance and the meeting will count towards the requirements for the adventure.

Both the Den Leader Guide (free in the app) and the Handbook (purchase) are available and handy for the Den Leader for reference.



On the Home Page, click on Resources, there are a Ton of Resources available there.as well

Full Den Leader Guide

Scout Oath & Law

Den Leader Tips & Tricks Video Series

Activity Consent Form

Scout Handbook

How to Protect Your Children From Child Abuse: A Parent's Guide

Den Code of Conduct Poster Set

Annual Health and Medical Record

Meeting Place Instruction Checklist

Age Appropriate Guidelines for Scouting

Family Talent Survey

Leader Guide

For More Assistance: <http://help.Scoutbook.com>