Merit Badge, Belt Loop, and Pin Information Fall Camporee 2012

Horsemanship Merit Badge:

The horsemanship demonstrations will cover requirements 1-10, but there will not be time for each participant to interact with the horse.

The trail ride will complete requirement 11.

It is recommended that the Scouts seeking this merit badge take the horsemanship demonstration first to familiarize themselves with basic knowledge and safety concerning the horses.

Horsemanship Sports Webelos Belt Loop and Pin:

To complete the horseback riding belt loop, the Scout will need to attend the horsemanship presentation and the trail ride. To earn the pin at camp they will need to finish the five requirements and earn the belt loop by going on the trail ride. I always suggest a little homework prior to any of the belt loop/pin activities. For this event, I suggest the Scout research and answer the pin questions prior to the camp, attend the two activities, and then talk about the experience at camp as a den. With the post talk specifically covering the five requirements of the pin. This way they will have a little familiarity prior to the activity. The Scout will have three opportunities to absorb the information from a variety of sources, and they should be able to have a hearty discussion with the den at camp about the experience.

Trail Ride:

The trail ride will have up to 18 riders per 55 minute ride. The ride will be supervised by two trained ranch staff. Adult supervision is not required to attend the ride. Please make sure that each participant has the ranch liability waiver form filled out and signed prior to the event. Without the waiver form, they cannot attend the ride.

Black Smith/Metalworking Demonstration:

The black smith rotation will include a half hour of demo and 55 minutes of hands on project stations.

Depending on metalworking attendance, the schedule and venue may change.

Note:

- With each of the merit badges it is recommended that the Scout read the merit badge book prior to attending camp, fill out the worksheet at camp, and turn it into their Scoutmaster for final approval.
- To make blue card processing easier, all blue cards should be filled out prior to attending each activity.

ROTATION SCHEDULES

Blacksmith/Metalwork

1) 9:00-10:25, 2) 10:00-11:25, 3) 11:00-12:25, 4) 12:30-1:55, 5) 1:30-2:55, 6) 2:30-3:55, and 7) 3:30-4:55

Horsemanship/Trail Ride

1) 9:00-9:55, 2) 10:00-10:55, 3) 11:00-11:55, LUNCH BREAK, 4) 12:30-1:25, 5) 1:30-2:25, 6) 2:30-3:25, and 7) 3:30-4:25